



DENVER, COLORADO
MAY 21-23, 2024



SimBuild Storytelling

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Learning Objectives

After this presentation, you will be able to:

1. Identify **storytelling techniques** to make presentations relatable and interesting
2. **Apply** techniques to a technical presentation

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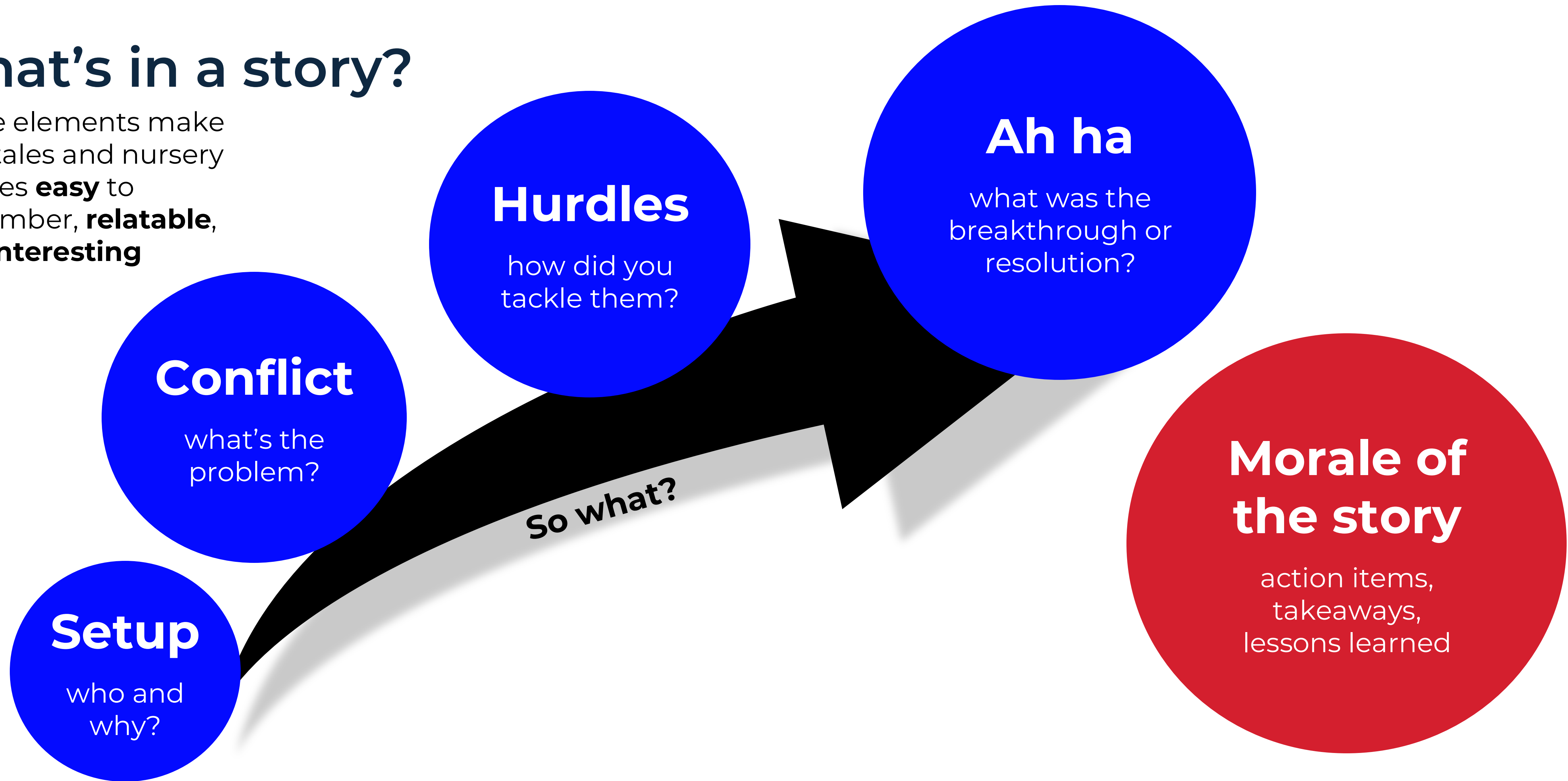
Outline

- Storytelling elements
- Relating storytelling to technical presentations
- PRACTICE
- Closing



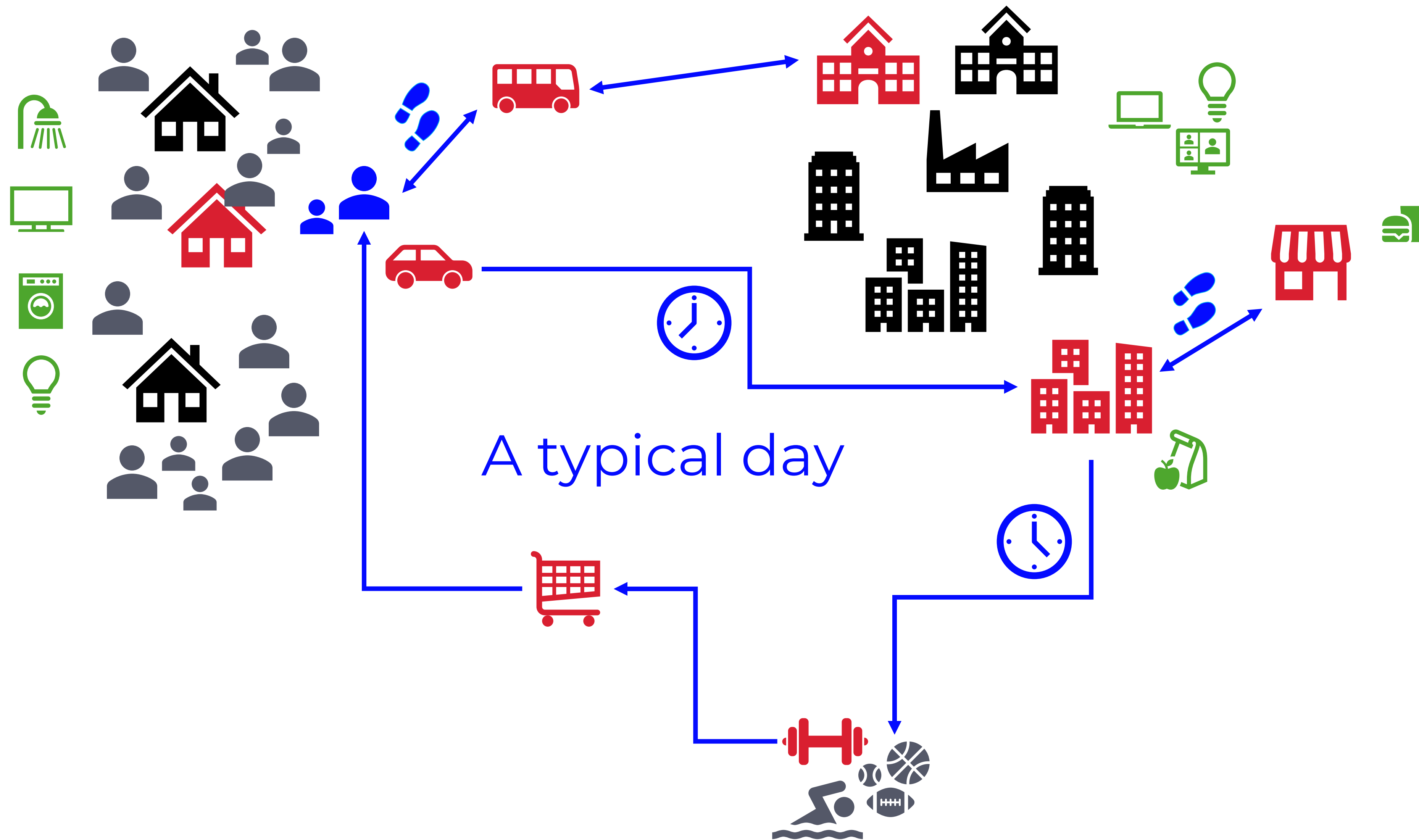
What's in a story?

These elements make fairy tales and nursery rhymes **easy** to remember, **relatable**, and **interesting**

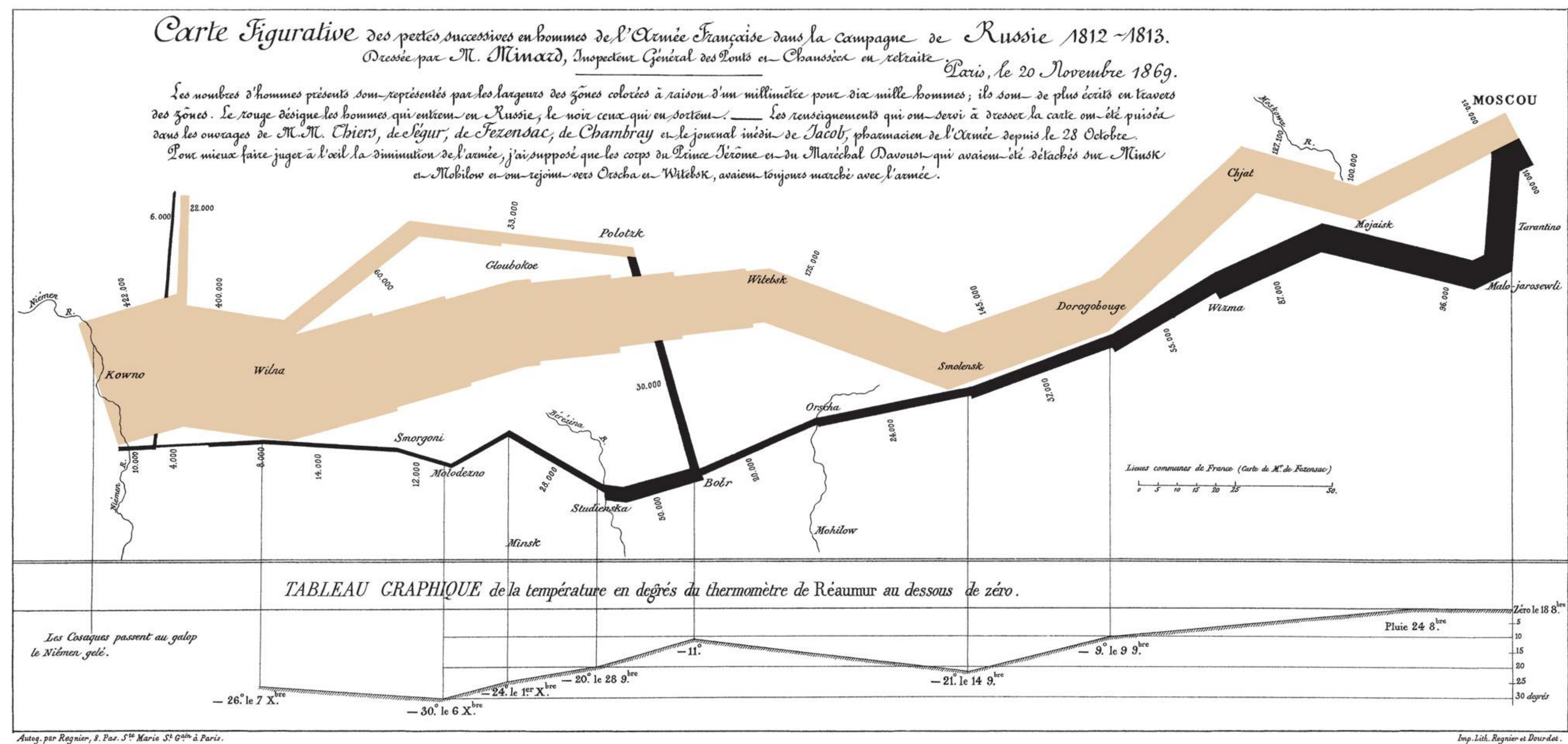


<https://www.toastmasters.org/magazine/magazine-issues/2020/may/the-anatomy-of-a-story>

Example: Understanding the Human Factor in Energy Use



Example: Annotated Visualization



Charles Joseph Minard (1869): Napoleon's failed attempt at conquering Russia



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What's next?

Let's PRACTICE

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30 minutes

Using the elements of Setup, Conflict, Hurdles, Ah ha, and Morale of the Story...

- Describe a time when something went wrong on a trip
- Describe a time when you were lost in an unfamiliar city
- Describe the best meal you've ever had
- What was your best (or worst) vacation?
- What is your biggest accomplishment (or failure)?
- Describe your trip to Denver

30 minutes

Using the elements of storytelling...tell us about a technical presentation you'll give



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Link to these slides



Don't forget!

Learn more about
visualization for story
telling during the [Graphics
and Visualization](#) session
Wednesday, 1:30-3:00pm @
Turnhalle

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